

Bloom BUSTERS



PRESS KIT

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Game Overview



Bloom Busters is a fast-paced cooperative action-arcade game where players defend, grow, repair, and manage a living garden while multitasking and fighting off relentless waves of infected monsters.

Designed for solo play and local co-op, the game follows Jimmy and Jessie across 40 handcrafted levels built around combat, movement, protection mechanics, animal care, resource handling, and time-sensitive objectives.

Quick Facts

Developer / Publisher	UBrothers
Genre	Action / Arcade
Players	1-2 players
Modes	Single-player / Local co-op
Campaign	40 handcrafted levels
Platforms	Windows PC / Xbox Series X S / macOS
Distribution	Xbox Play Anywhere (Xbox/Windows PC), Steam (MacOS, Windows)
Release	Q4 2026
Handhelds	Steam Deck / ROG Ally or equivalent

Key Features

- Fast-paced action built around cooperative multitasking and controlled chaos
- Garden-defense objectives combining combat, crops, flowers, animals, and resources
- 40 handcrafted levels with progressively evolving mechanics and escalating pressure
- Distinct playable characters with different pacing and combat strengths
- Solo and local cooperative play designed around quick decisions and task distribution
- Handcrafted arcade-inspired audiovisual identity and original soundtrack



Gameplay & The World of Bloomland

Bloom Busters is intentionally designed around controlled chaos. The core mechanics are easy to understand quickly, but levels evolve into increasingly demanding situations where players must constantly prioritize objectives, react to danger, protect vulnerable targets, and coordinate actions under pressure.

Core Gameplay

- Protect flowers, animals, vegetables, valuables, and other vulnerable objectives
- Grow plants and magical flowers, feed and raise animals, and deliver resources
- Fight infected monsters using melee combat, knockback, and limited ranged attacks
- React to several simultaneous events using readable visual and audio feedback
- Complete increasingly complex handcrafted objective combinations across the campaign

The World of Bloomland



Bloomland was once a peaceful world filled with gardens, animals, and magical nature. Everything changes when Mr. Zorg releases a toxic substance known as Compound-ZX into the land's water supply, mutating creatures and throwing the world into chaos.

Jimmy and Jessie discover an ancient book describing a Magic Flower capable of restoring Bloomland. Their task is to keep it safe while protecting the land from waves of infected monsters.

Official Links

UBrothers: <https://www.ubrothers.eu>

Bloom Busters: <https://www.bloombusters.com>

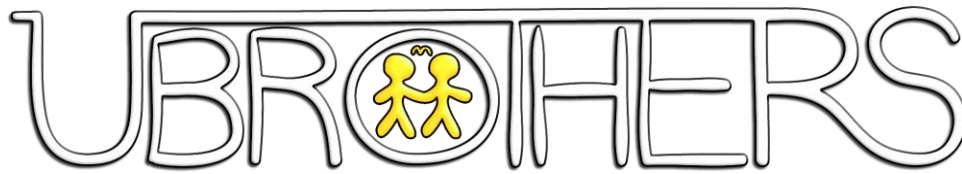
Steam: https://store.steampowered.com/app/4908100/Bloom_Busters/

Official trailer: <https://youtu.be/MtjK8UimEP0>

Gameplay: <https://youtu.be/3PEEmYmKZFg>

Press / creator contact: contact@ubrothers.eu

About UBrothers



UBrothers is an independent game development studio founded by two brothers, Stefan and Marek, who began creating games together during elementary school on early 8-bit computers and later continued on 16-bit and PC platforms.

After years away from active game development, the brothers returned in 2025 to revisit and completely rebuild one of their original projects, Bloom Busters, using modern tools and platforms while retaining an old-school focus on handcrafted gameplay and detail. UBrothers was officially established as a company in 2026 to professionally complete, publish, and support the project.

Studio Philosophy

- Polished, gameplay-first premium experiences
- Handcrafted gameplay and artistic style over procedural quantity
- Accessible mechanics with replayability and long-term engagement
- Classic arcade and 8-bit/16-bit design philosophies reimaged for modern platforms

Company Contact

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